

Enumeration algorithms in graphs

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Enumeration : principle

Some problems need as an answer a **list** of solutions, instead of a **single** solution. For example :

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- Answer to a database query

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$ select appellation, vignoble, type from AOC
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Saint-Emilion		Bordeaux		Rouge
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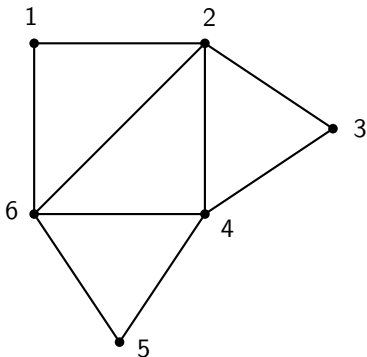
- Truth table : list all input combinations

e_1	e_2	e_3	S
0	0	0	
0	0	1	
0	1	0	
0	1	1	
1	0	0	
1	0	1	
1	1	0	
1	1	1	

Enumeration : a typical example

Input: Graph G

Output : The list of all **inclusion-wise maximal** stable sets of G

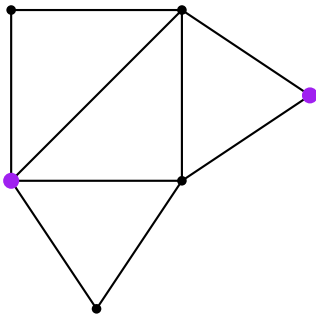


$\{1, 3, 5\}, \{1, 4\}, \{2, 5\}, \{3, 6\}$

Focus on easy problems

Input: Graph G

Output : one **inclusion-wise maximal** stable set. $\in P$ (greedy)



Not to be confused with :

Input: Graph G

Output : a stable set of **maximum** size

NP-complete

Enumerating in graphs : useful cases

- Graph databases : answer to a query
- Graph model is not exact : some solutions are *best* based on qualitative criteria, we have to examine them one by one
- Identify all problematic (or interesting !) patterns in a network

Application fields: bioinformatics (phylogenetic trees), chemistry (molecule structure), complex system modeling, databases...

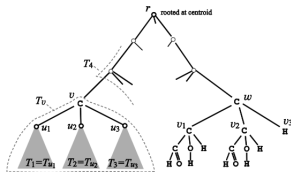


Diagram of a stereoisomer¹

¹Comparison and Enumeration of Chemical Graphs, T. Akutsu, H. Nagamochi, *Comp. and Struct. Biotechnology Journal*

Complexity for enumeration problems

In most cases : exponential number of solutions to output

(ex: $3^{n/3}$ max. stable sets)

⇒ *Good complexity measure?*

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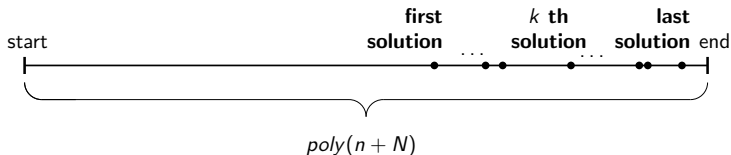
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① Output-polynomial

Input of size n , N solutions to output.



Complexity for enumeration problems

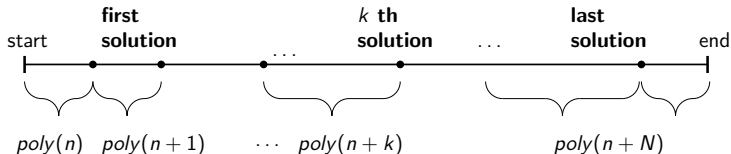
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- 2 Incremental polynomial

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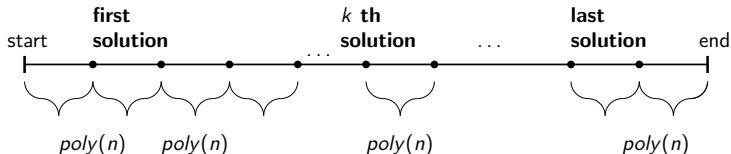
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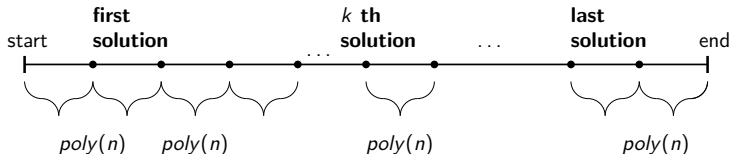
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poly space vs.
exponential space

Input of size n , N solutions to output.



Interesting objects to enumerate

- 1 Inclusion-wise minimal transversal of a hypergraph

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- ② Inclusion-wise minimal dominating sets

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Interesting objects to enumerate

- 1 Inclusion-wise minimal transversal of a hypergraph
- 2 Inclusion-wise minimal dominating sets
- 3 Spanning trees
- 4 "Structured patterns" : inclusion-wise max. stable sets or cliques ...
- 5 Inclusion-wise minimal " Π -fixings" of a graph
→ Completions, deletion, induced subgraphs of a graph ...
... satisfying a given property Π

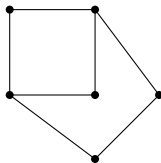
Minimal fixings

3 variants

We want to satisfy a given property Π

Example : $\Pi = C_4$ -free

(contains no induced C_4)



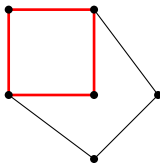
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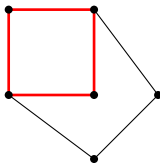
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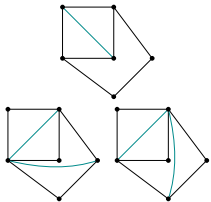
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Fixing by
adding edges

Min. Π -completion



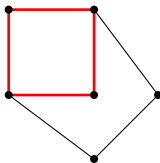
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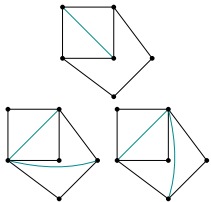
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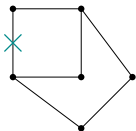
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Fixing by
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Min. Π -deletion



+ 3 others

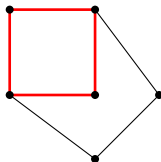
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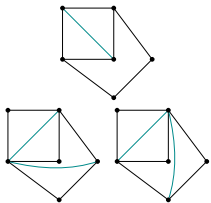
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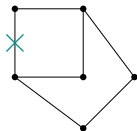
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Fixing by
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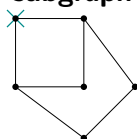
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+ 3 others

Fixing by
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**Max. Π -induced
subgraph**

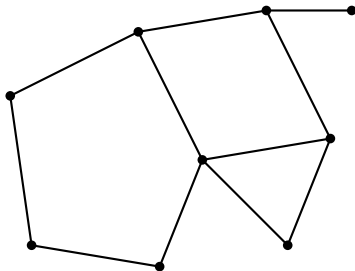


+ 3 others

Chordal completion

Chordal completion of a graph G : a completion of G that is chordal (no chordless cycle of length ≥ 4).

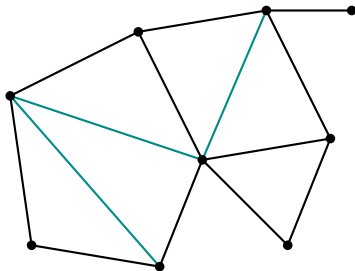
A chordal completion of G is also called a *triangulation* of G or sometimes a *fill-in*.



Chordal completion

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Link with database query evaluation

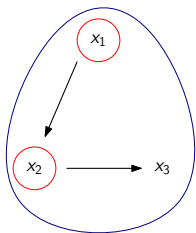
φ : a conjunctive query seen as a First-Order formula with only existential quantifier and \wedge operator

φ -EVAL

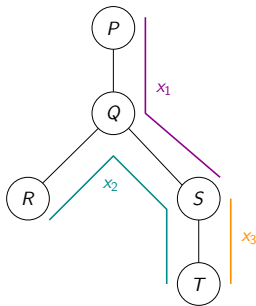
Input: A database D

Output : All tuples from D satisfying φ

Example : $\varphi = \exists x_2 P(x_1) \wedge R(x_2) \wedge Q(x_1, x_2) \wedge T(x_2, x_3) \wedge S(x_1, x_2, x_3)$



Hypergraph repr. of φ



Join tree of φ

Algorithmic methods to enumerate

Not-to-be-missed results

Theorem (Courcelle, 2009)

For every monadic second-order formula $\varphi(X_1, \dots, X_p)$, there exists an algorithm that takes as input a graph G of treewidth at most k and that enumerates the set of p -tuples satisfying φ in G :

- *after a preprocessing using time $\mathcal{O}(n \log n)$, where $n = |V(G)|$,*
- *with linear delay*

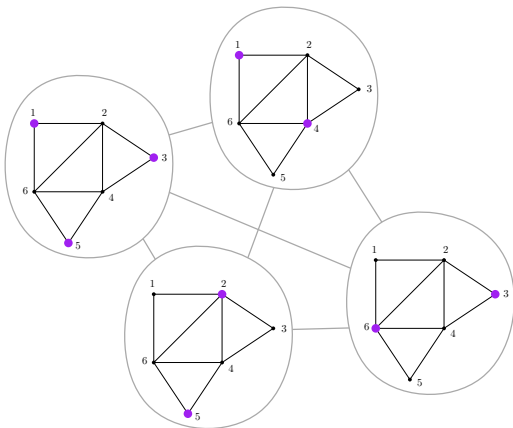
Theorem (Eiter, Gottlob, 1995)

There exists an incremental-polynomial algorithm that, given in input a hypergraph H with bounded-size hyperedges, enumerates all minimal transversals of H .

General principle of an enumeration algorithm

- Metagraph of solutions : traversal of this metagraph

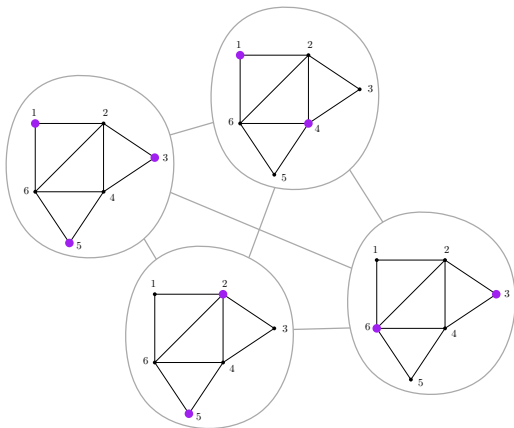
Example with
maximal stable sets
Solution metagraph



General principle of an enumeration algorithm

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- outputting each solution once

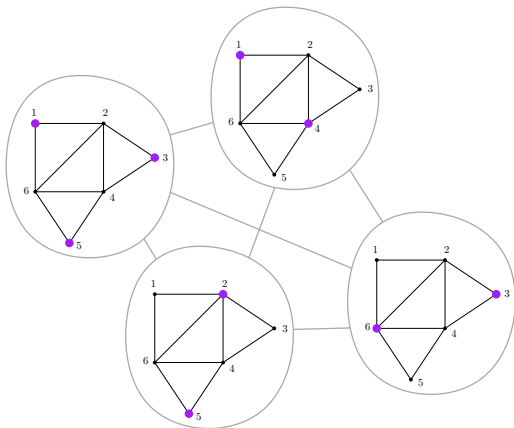
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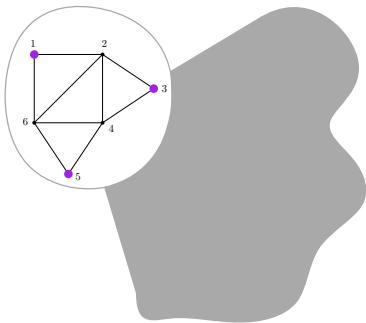
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Three classical methods :

Goal : get polynomial delay

+ poly space for 1 et 2 (and sometimes 3)

① *Flashlight search or Binary partition*

[Read, Tarjan '75]

② *Reverse search*

[Avis, Fukuda '96]

③ *Proximity Search*

[Conte, Uno '19]

[Conte, Grossi, Marino, Uno, Versari, '21]

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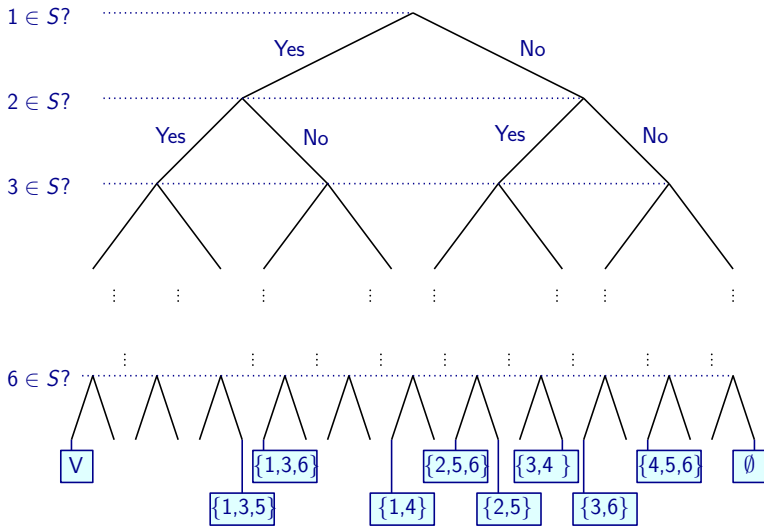
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③ ***Proximity Search***

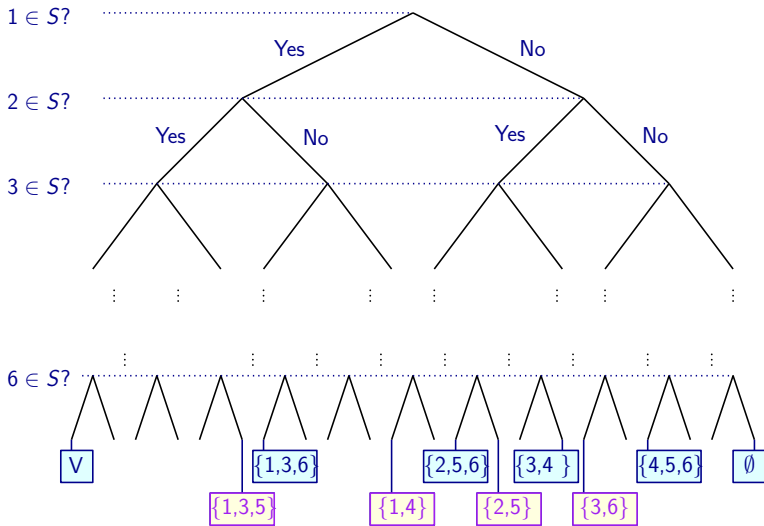
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Flashlight search or Binary partition

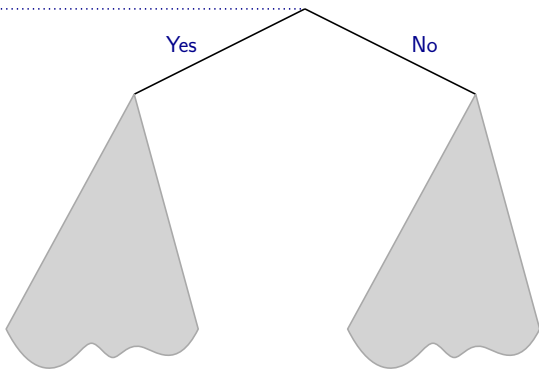


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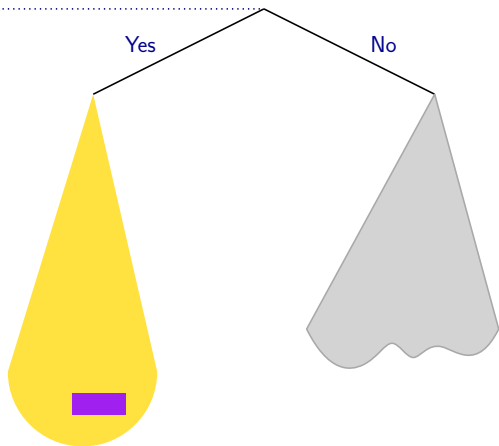
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$1 \in S?$

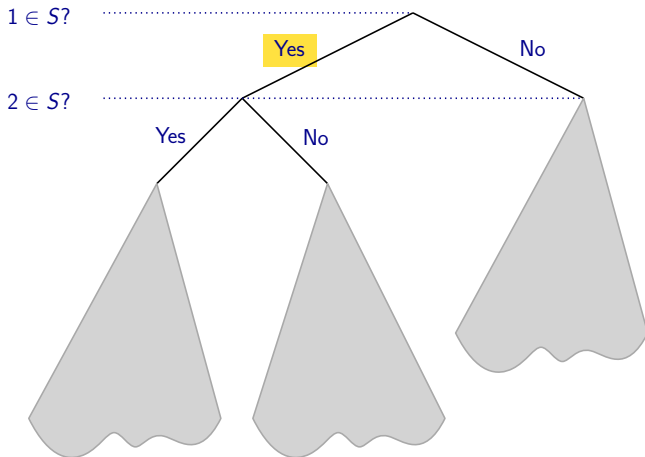


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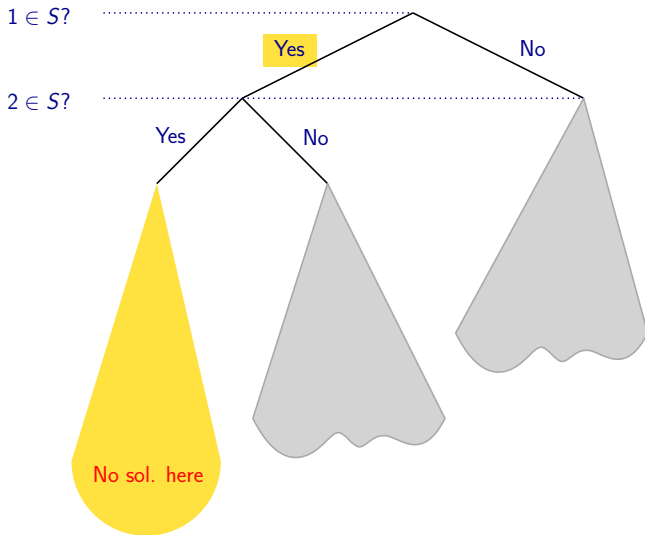
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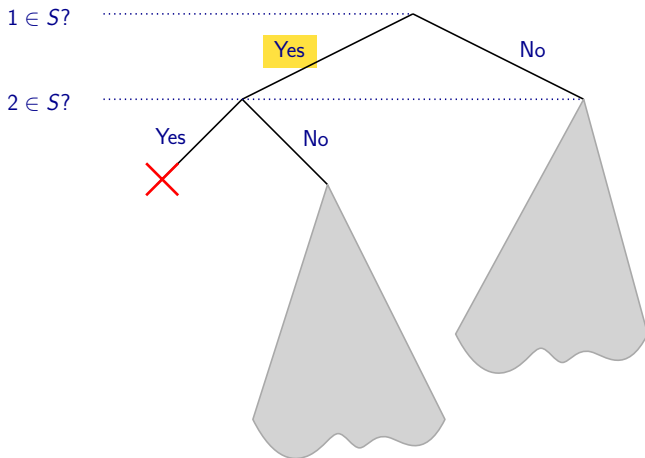
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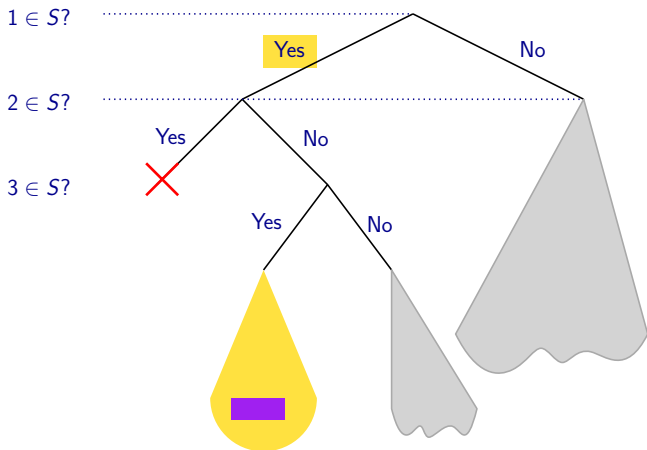
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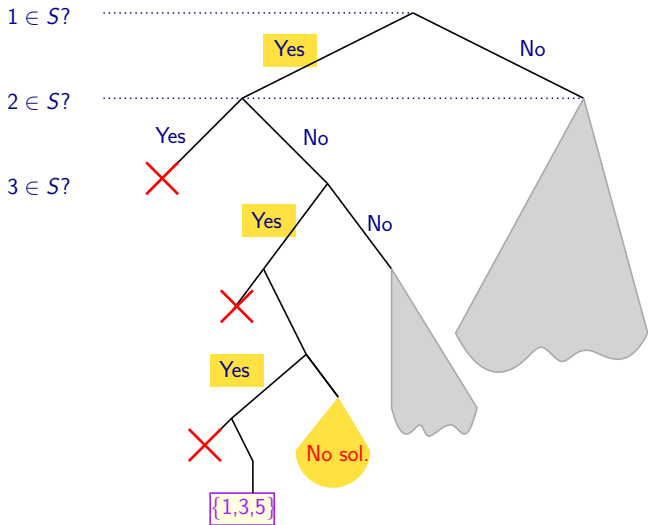
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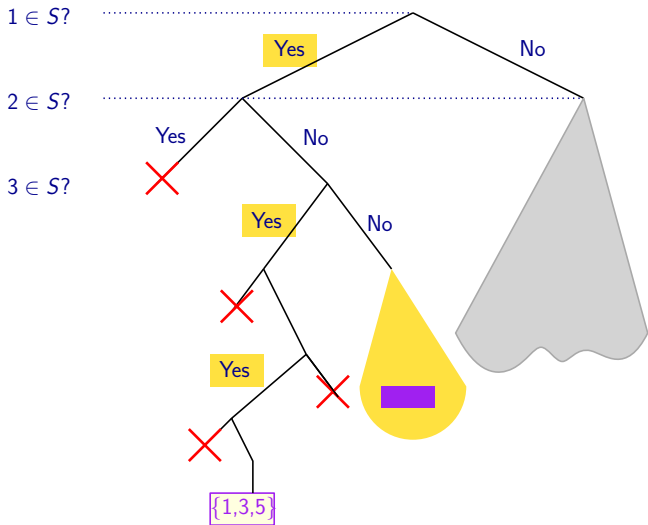
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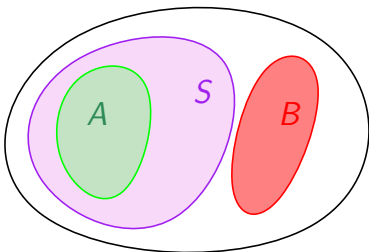
Flashlight search or Binary partition

For *Flashlight search* to run in poly delay (and space) :

Answer in poly time to the *extension problem* of \mathcal{P} :

Let A and B be two disjoint sets

is there a solution S of \mathcal{P} such that $A \subseteq S$ and $S \cap B = \emptyset$?



All of A must be in solution

and all of B is forbidden in the solution.

Extension problem

A typical example : enumerate all models of a formula F in DNF.

$$\text{Ex: } F = (x_1 \wedge \neg x_2 \wedge \neg x_3) \vee (\neg x_1 \wedge x_2 \wedge x_3) \vee (x_3 \wedge x_4)$$

Solution = variable assignment satisfying F .

$$A = \{x_1, x_3\} \Rightarrow x_1 = x_3 = \text{True}$$

$$B = \{x_2\} \Rightarrow x_2 = \text{False}$$

Does there exist a model F containing A and disjoint from B ?

$$F_{A,B} = (\text{False}) \vee (\text{False}) \vee (x_4)$$

Extension problem : negative result

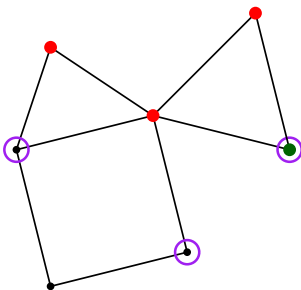
Assumptions : hereditary and "non-trivial" property Π

Pb: Π -fixings by deleting vertices

Input: Graph G , disjoint $A, B \subseteq V$

Output : Does there exist an induced subgraph of G :

- containing A ,
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- inclusion-wise maximal,
- and avoiding B ?



Extension problem : negative result

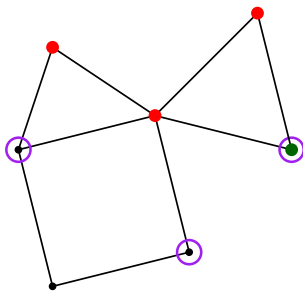
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Theorem [Brosse, L., Limouzy, Mary, Pastor – 2020+]

The extension problem for Π -induced subgraphs, for any hereditary non-trivial property Π , is NP-hard.

Three classical methods :

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+ poly space for 1 et 2 (and sometimes 3)

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② *Reverse search*

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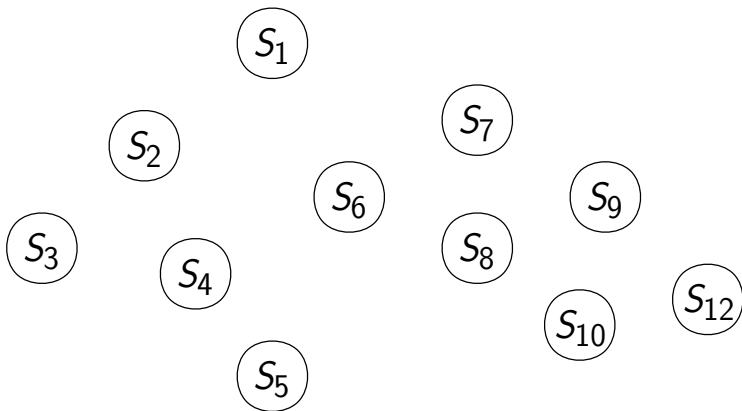
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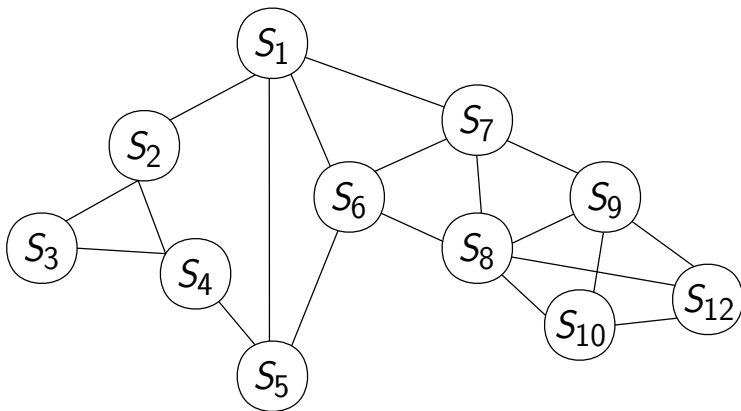
Reverse search

Solution space



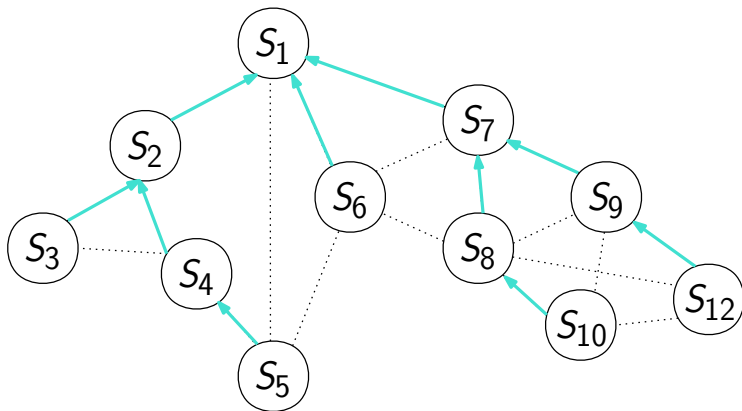
Reverse search

Solution metagraph



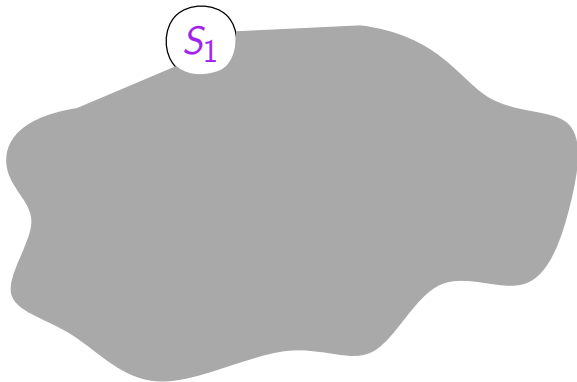
Reverse search

Solution tree

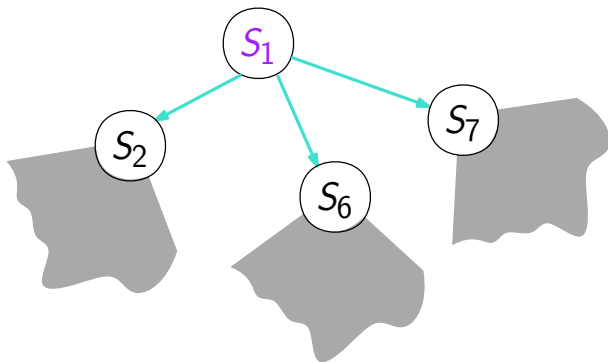


Reverse search

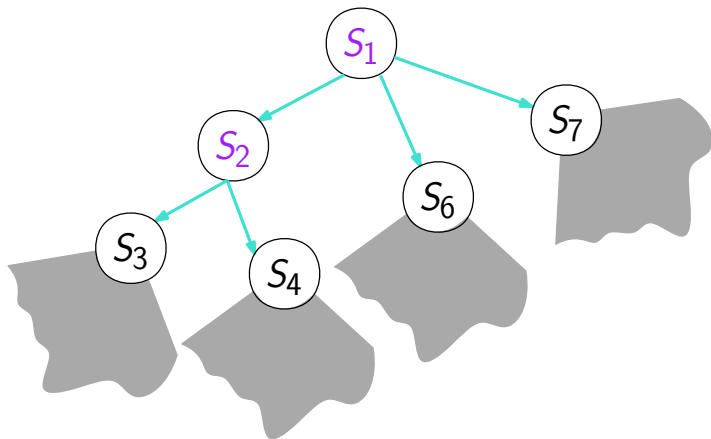
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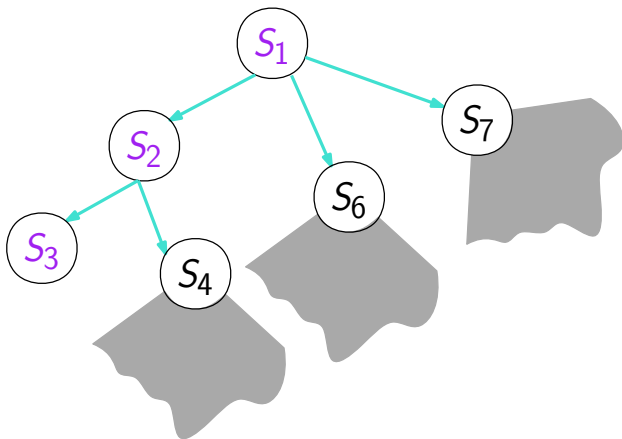
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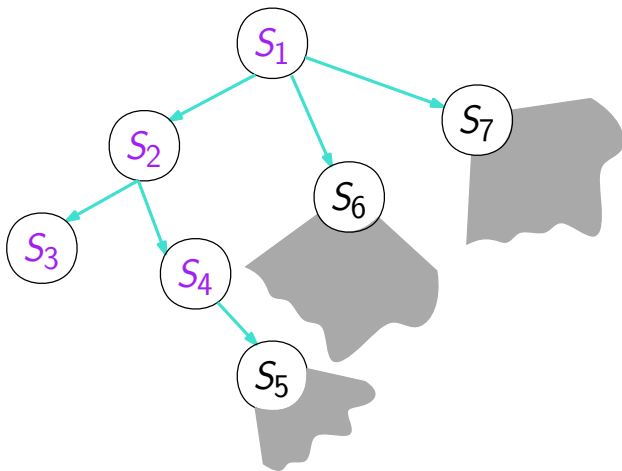
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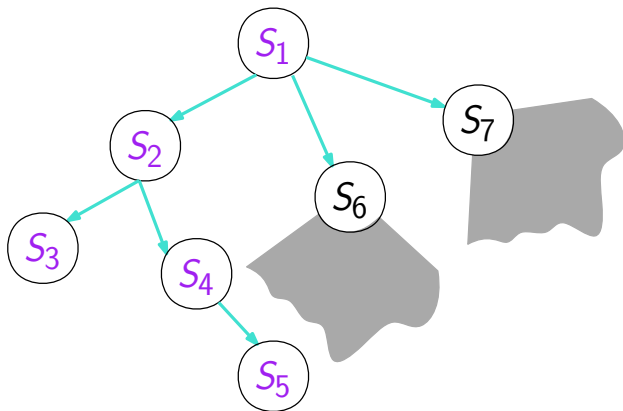
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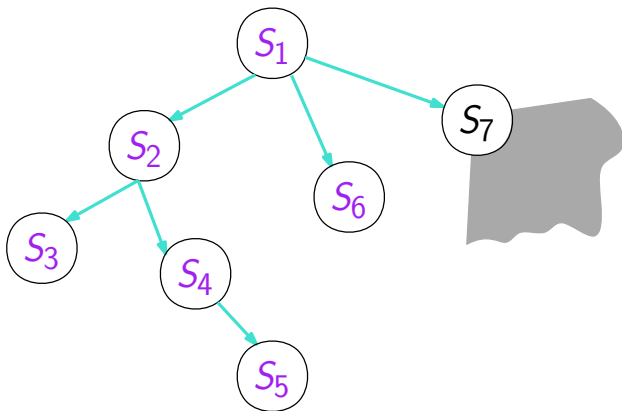
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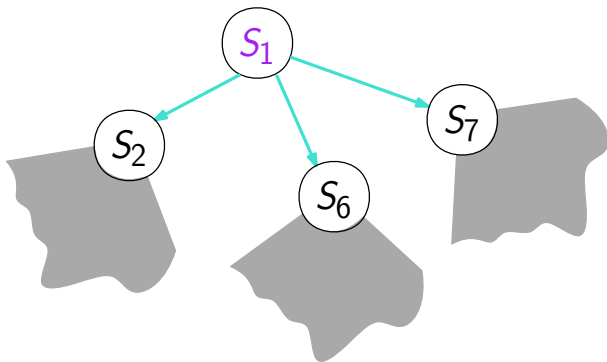
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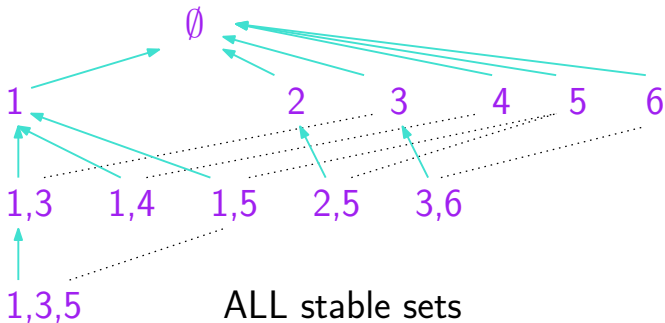
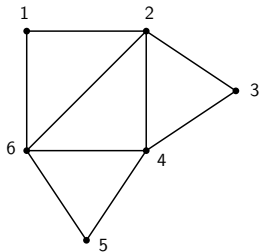
Reverse search

To have *Reverse search* run in poly delay and space :

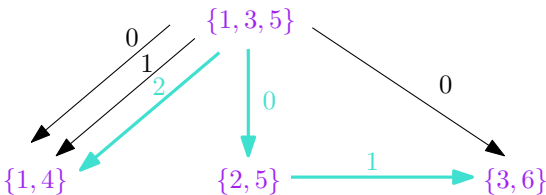
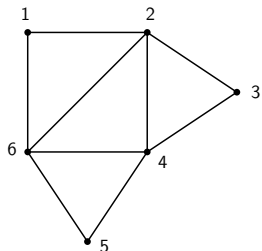
Generate in poly time and space the *children* of a solution
(each solution must have **a single** father)



Reverse Search



Reverse Search for Maximal Stable Sets



$S \xrightarrow{i} S'$ if $S \cap \{v_1, \dots, v_i\} = S' \cap \{v_1, \dots, v_i\}$ and S is the lexicographically smallest among all solutions containing $S' \cap \{v_1, \dots, v_i\}$

P is the father of S if $P \xrightarrow{i} S$ and there is no arc to S indexed $> i$

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[Avis, Fukuda '96]

③ ***Proximity Search***

[Conte, Uno '19]

[Conte, Grossi, Marino, Uno, Versari, '21]

Proximity Search

Designed for enumerating *inclusion-wise maximal* (or min.) solutions to a problem.

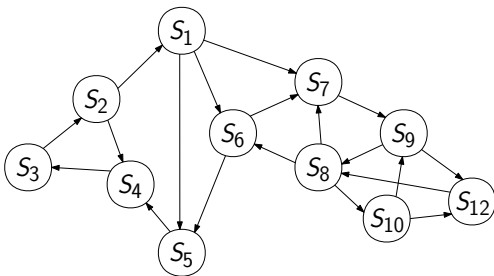
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Recursive depth-first search
(rather classical) with conditions :

- generate **neighbors** of a vertex in poly time
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Solution metagraph



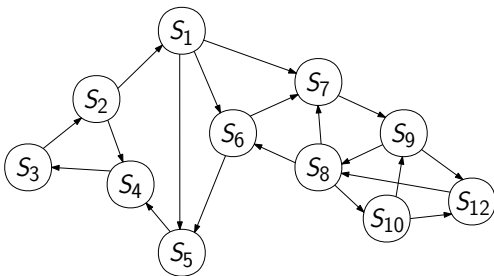
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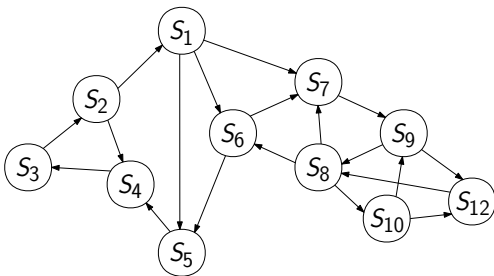
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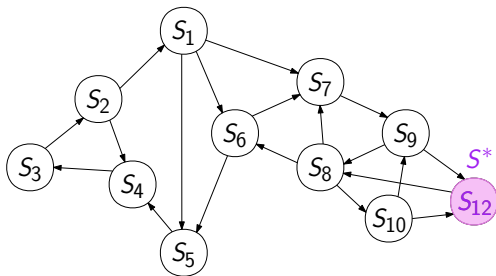
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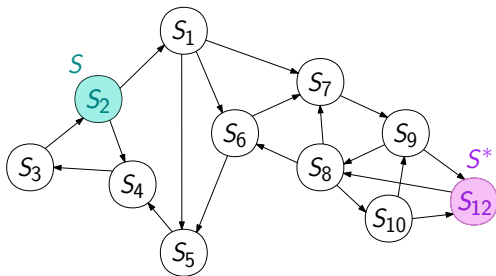
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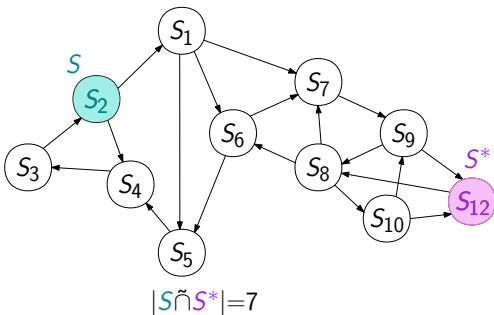
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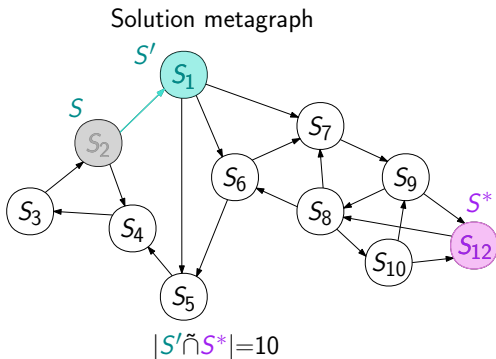


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Three classical methods :

Goal : get polynomial delay

+ poly space for 1 et 2 (and sometimes 3)

① *Flashlight search or Binary partition*

[Read, Tarjan '75]

② *Reverse search*

[Avis, Fukuda '96]

③ *Proximity Search*

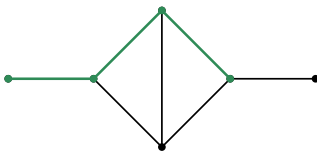
[Conte, Uno '19]

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Cographs = P_4 -free graphs



P_4



$G \notin \text{Cographs}$

The class of cographs is hereditary and auto-complementary.

Theorem

Via *Proximity Search*, there exists an algorithm for :

Input: a graph G

Output : all inclusion-wise maximal induced subgraphs of G that are cographs (cograph fixing by min. deletion of vertices) ;

running in complexity :

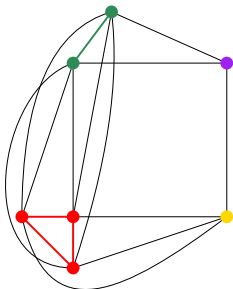
- polynomial delay ;
- exponential space.

Cographes & twins

Cographs admit a "twin ordering" on $V(G)$: G can always be obtained from a single vertex by adding a true or a false twin to a existing vertex.

True twins : $N[x] = N[y]$

False twins $N(x) = N(y)$



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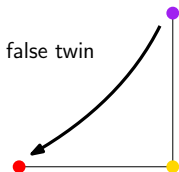
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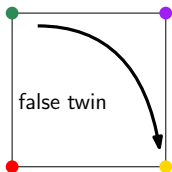


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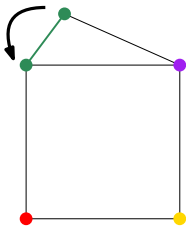
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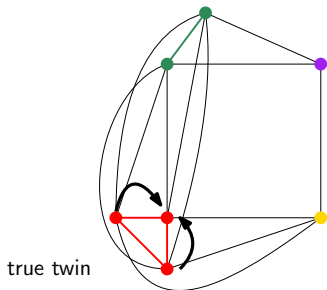


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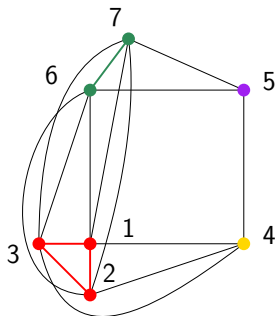


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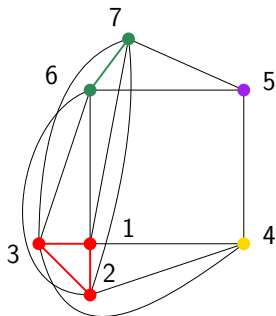


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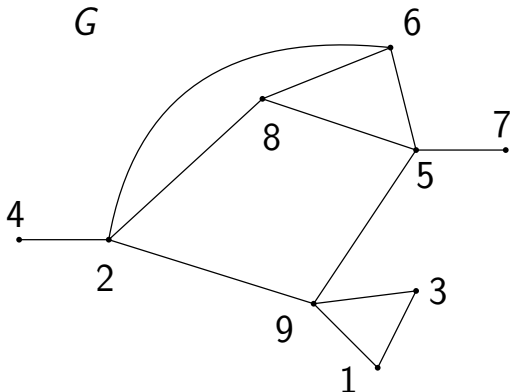
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1 4 5 6 2 3 7
Canonical twin ordering

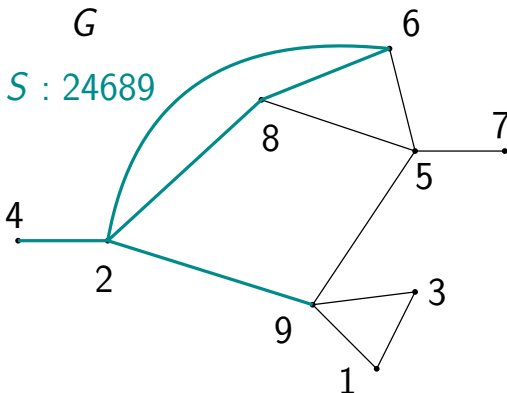
Proximity between two subcographs

Goal : enumerating all inclusion-wise maximal induced subgraphs of G that are cographs with *Proximity Search*



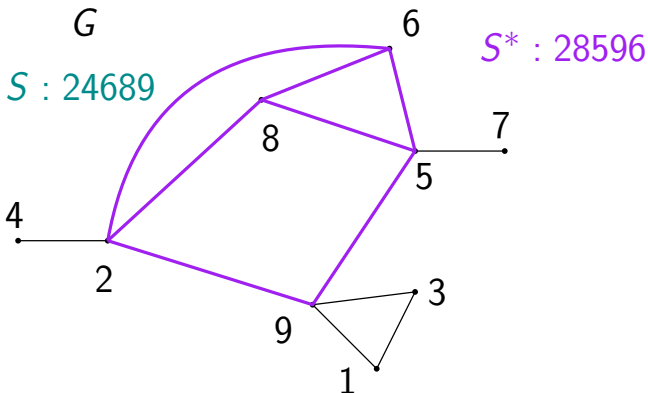
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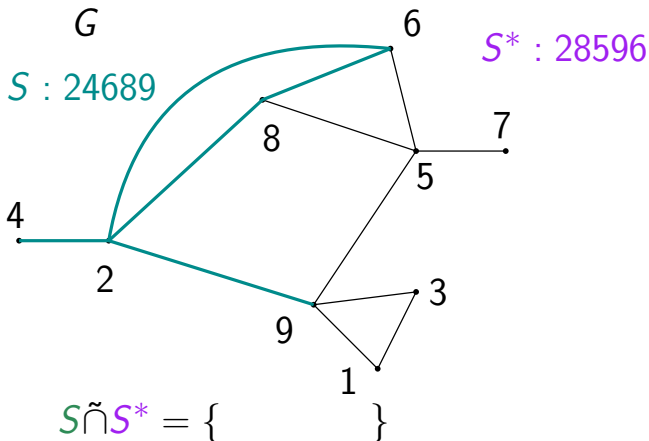
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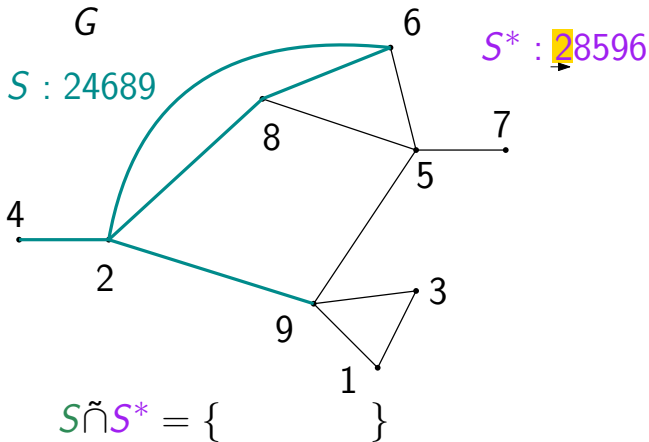
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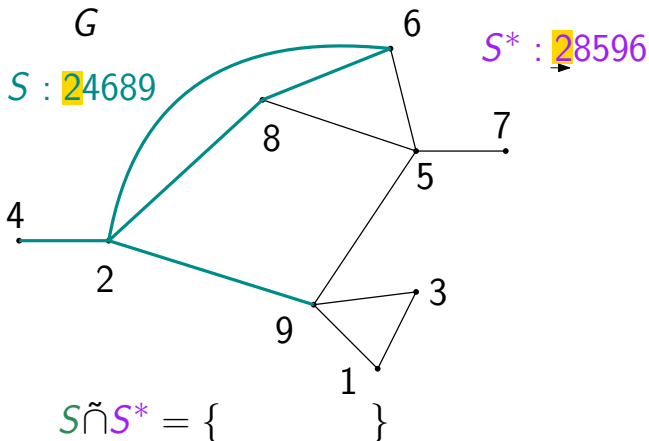
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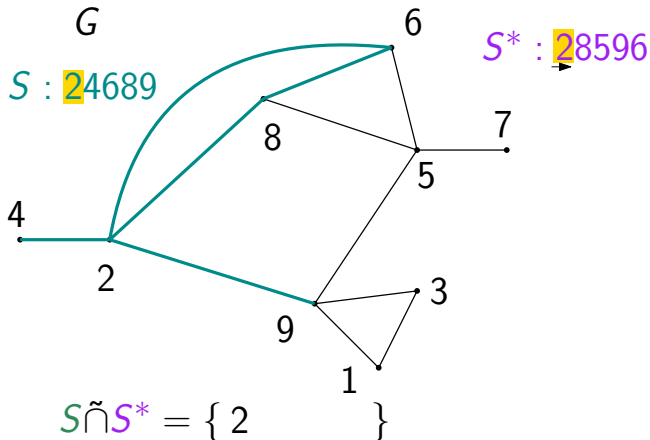
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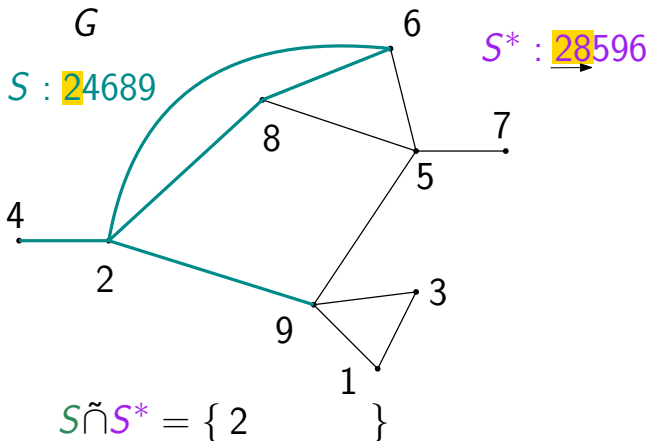
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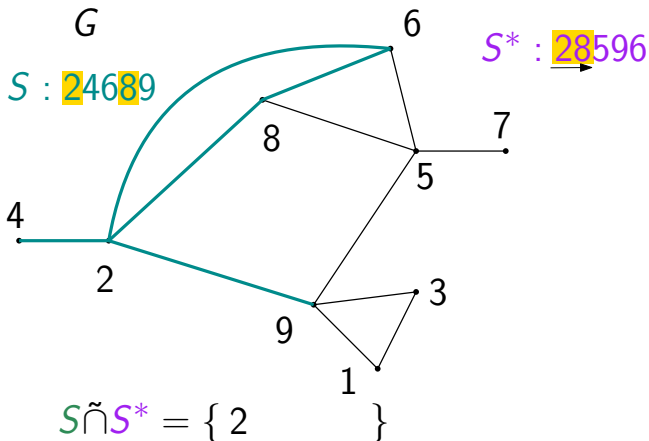
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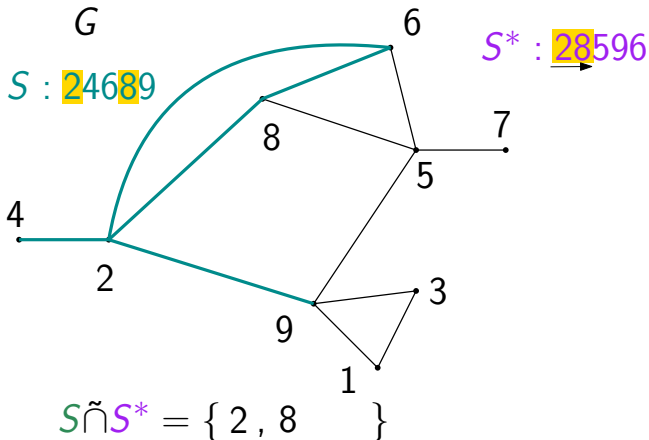
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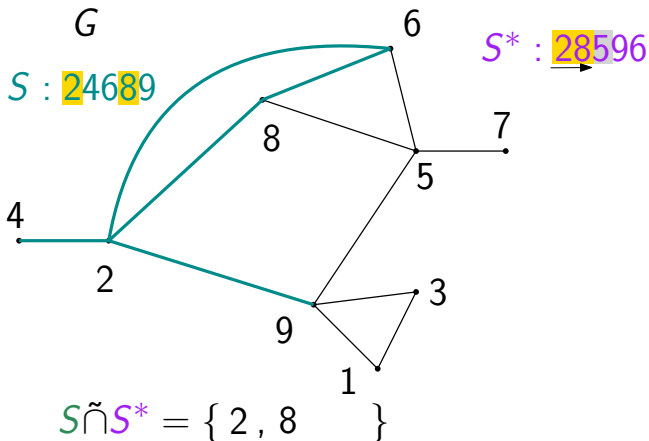
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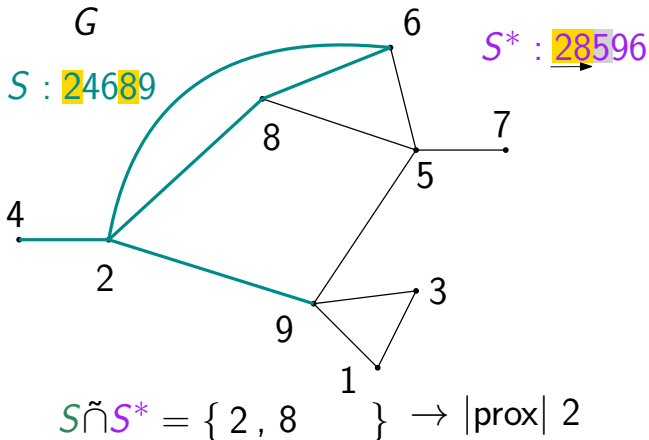
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Neighbors in the solution metagraph

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S' : keeping 2 and 8, "force" 5 to enter
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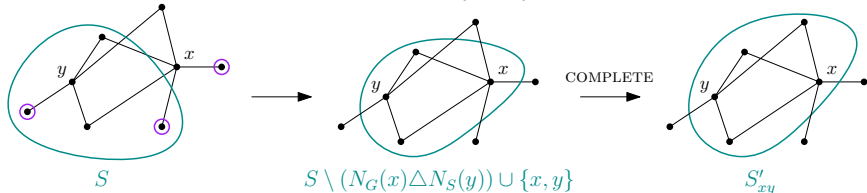
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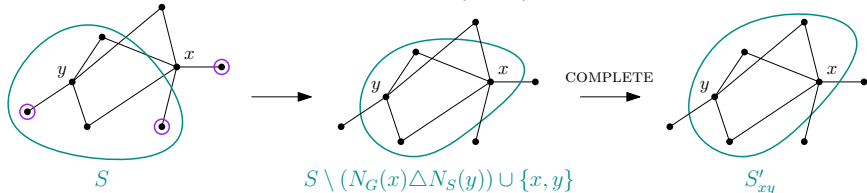
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$$\text{Neighbors}(S) = \bigcup_{y \in S, x \notin S} S'_{xy}$$

Cograph fixings : recap

We have all the ingredients for Proximity Search to work :

- 1 Proximity between two solutions S and S^* is defined
- 2 $Neighbors(S)$ is computable in polytime
- 3 Lemma proving that we can always find a neighbor with higher proximity with a target solution, thanks to the twin ordering (not shown here)

→ Enumeration of cograph fixings by inclusion-wise min. deletion of vertices in polynomial delay

Results

[Brosse, L., Limouzy, Mary, Pastor – 2020+]

Prop. II: being a....	Max. induced subgraphs	Min. deletions	Min. completions
split graph	Poly delay & space [Cao'20 ⁺]	Poly delay & space	Poly delay & space via autocompl.
cograph	poly delay via <i>Proxi. Search</i>	Open	Open
threshold graph	Poly delay & space [Cao'20 ⁺]	poly delay via <i>Proxi. Search</i>	poly. delay via autocompl.

Results from [Cao20⁺] are mostly using another method, called *restricted problem*.

(and there are more than displayed in this array).

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→ Enumerating minimal triangulations of a graph ?

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Theorem [Brosse, Limouzy, Mary, 2021⁺]

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There exists a polynomial delay polynomial space algorithm to enumerate all inclusion-wise minimal chordal completion of a graph G given in input.

→ *Proximity Search* with careful arguments (to get polynomial space in particular)

→ Enumerating all minimal "fixings" of a graph into a Π -graph for any hereditary Π ?