Ideas from exact and approximative classic and recent Combinatorial Optimization: Matchings, Edge-colorings and the TSP

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Part A : MATCHING

1. Basics

2. Edge-colorings Tashkinov (2000) for me: dec. 2017

3. Algorithms

Method of variables, class RP Exact Matchings (Yuster, 2012), for me: June 2018 Edmonds' algorithm

4. Undirected shortest paths

Conservativeness, T-joins, Algorithms

5. Polyhedra, weights, Linear Programming

Exercises : series 1-5

Approximation: **additive error of 1** for edgecoloring and exact matching Randomized algorithms, LP lower bound

Part B : TSP

1. Classical

s=t, General metric

2. Two-edge-connected spanning subgraph

ear theorems `graph TSP', s=t (S., Vygen) 2014 Submodular functions, matroids matroid intersection and approx. of submod max

3. General s,t path TSP

Zenklusen's 3/2 approx algorithm (April 2018)

Exercices series 6 Approximation : constant ratio

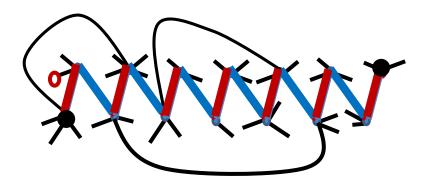
1. Basics

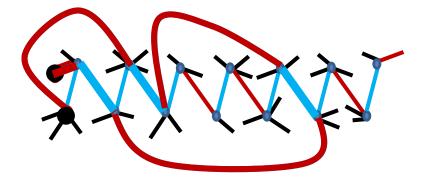
Matching

G=(V,E) graph. matching : a set $M \subseteq E$ of vertex-disjoint edges. perfect matching : In addition M partitions V.

INPUT : G=(V,E) graph. TASK : Find a matching of maximum size

Do the red edges form a maximum matching ?





Augmenting Paths

augmenting path with respect to matching M : path alternating between M and E \ M with the 2 endpoints uncovered by M.

Proposition (Berge) :G graph, M matching in G.M is a maximum matching in G iff there is no augmenting path

Matching polytope: = $\operatorname{conv}(\chi^{\mathsf{M}}: \mathsf{M} \operatorname{matching})$ $\chi_{\mathsf{M}}(\mathsf{e}) = \begin{cases} 1 \ if \ e \in M \\ 0 \ if \ e \notin M \end{cases}$ Perfect matching polytope: = $\operatorname{conv}(\chi^{\mathsf{M}}: \mathsf{M} \operatorname{perfect} \operatorname{matching}) \end{cases}$

Interpretation with random sampling

$$\mathbf{x} = \sum_{M \in \mathcal{M}} \lambda_M \chi_M, \ (\lambda_M \ge 0, \sum_{M \in \mathcal{M}} \lambda_M = 1), \ \mathcal{M} \text{ a set of } p.m.$$

 \mathcal{M} can be viewed as a p.m. valued random variable

$$Pr(\mathcal{M} = M) = \lambda_{\mathcal{M}}$$

Then for $e \in E$: $Pr(e \in \mathcal{M}) = x(e)$
 $E[\mathcal{M}] = x$

Particular distributions (max entropy, or comb. restrictions)

Our use is notational, mainly: $E[\mathcal{F} + \mathcal{J}] = E[\mathcal{F}] + E[\mathcal{J}]$

Matching and vertex cover

matching : M set of vertex-disjoint edges

Max |M| : **v**

vertex cover: T set of vertices so that G-T has no edges

Min |T| : τ

υ ≤ τ

Min max

Theorem (Kőnig) : If G=(V,E) is bipartite, then $\upsilon(G) = \tau(G)$ Exercise 1.2

Proof: \leq is the proven 'easy part'; \geq is to be proved:

If for some $v \in V$: v(G - v) = v(G) - 1, by induction : $v(G) = v(G - v) + 1 = \tau(G - v) + 1 \ge \tau(G)$.

If $uv \in E$ then either u or v satisfy this condition !

Exercise 1.1

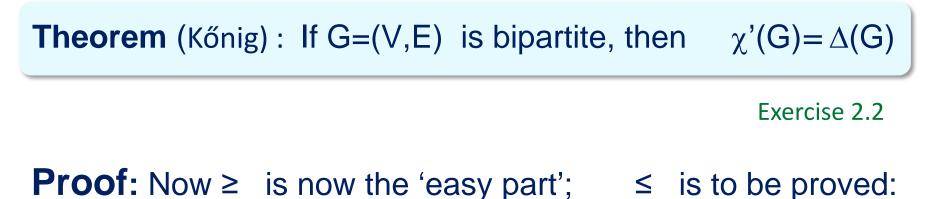
Q.E.D.

2. Edge-coloring

Def : G=(V,E). *edge-coloring* : each color is a matching

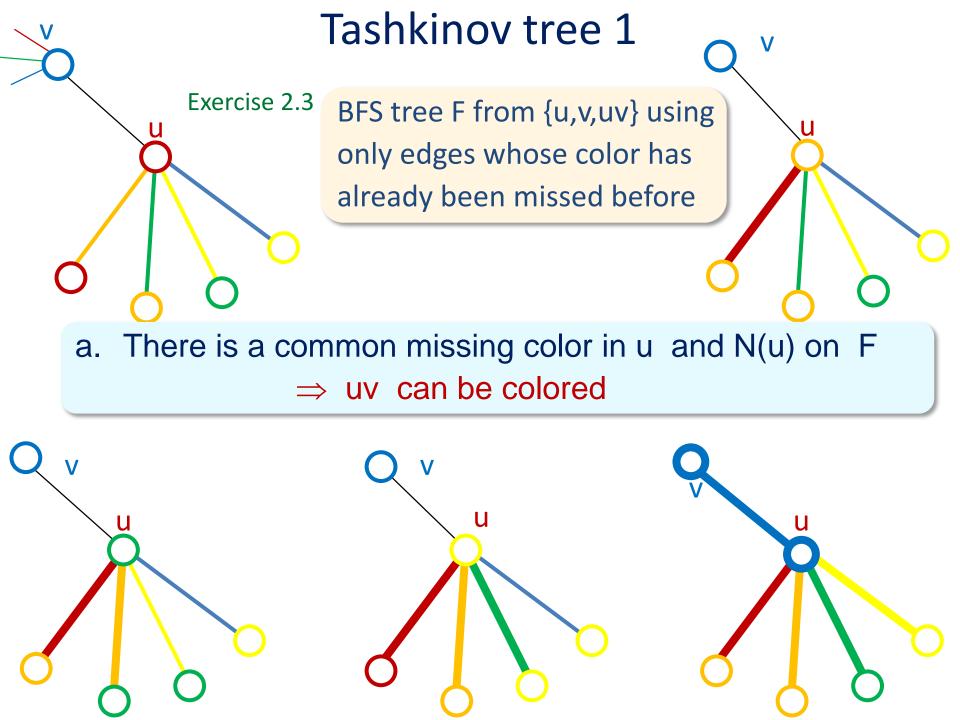
Edge-chromatic number = *chromatic index* = χ ' :=min n. of colors

Bipartite edge-coloring



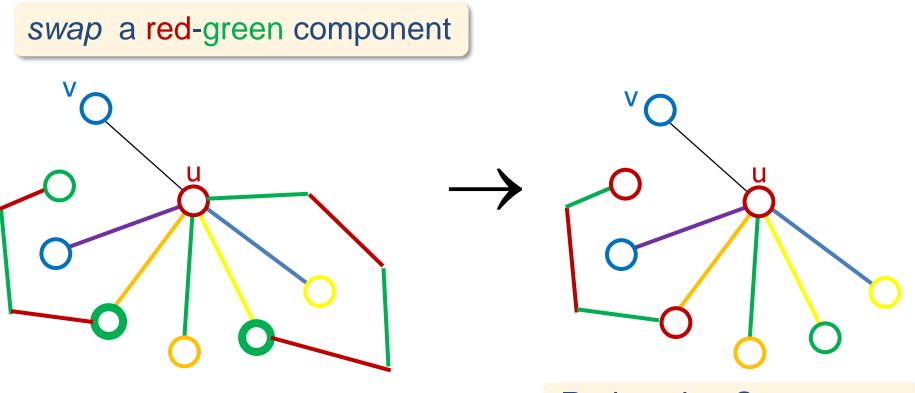
If $uv \in E$ is not yet colored then u, v both miss some color ! If it is the same color or can be recolored so : DONE If not, they are joined by an even path:





Tashkinov tree 2

b. There are two neighbors of u in F missing the same color \Rightarrow uv can be colored



Reduced to Case a.

Vizing's theorem

Theorem: If G=(V,E) is simple, then $\chi(G) \leq \Delta(G) + 1$

Exercise 2.4

Exercise 2.3

Proof: Color as much as you can with $\Delta(G) + 1$ colors. Then : every vertex has always a missing color !

> either a. or b. : a. There is a common missing color in u and N(u) on F b. There are two neighbors of u in F missing the same color either ⇒ uv can be colored

Tashkinov's theorem

Generalizing the above proof :

Theorem: If such a BFS tree has two vertices missing the same color, then all colored edges + edge uv can be colored.

Corollaries: Better and better edge-coloring

3. Algorithms Method of variables, class RP Exact Matchings Edmonds'algorithm

The method of variables (Tutte, Lovász, Geelen,...)

G = (A, B, E) bipartite, |A|=|B|. $M := (x_{ij} \text{ if } ij \in E, \text{ else } 0)_{n \times n}$:

Proposition : det(M) is a nonzero polynomial $\Leftrightarrow \exists$ perfect matching

Proof: All terms of M are different, so there is no cancellation.

n! Terms, but determinants can be computed in polynomial time : randomized algorithm: substitute values and then compute !

Questions : If then the det is nonzero can we conclude ? If it is zero ? What to do for nonbipartite graphs ?

The method of variables The probability of error, precisely

Lemma: (Schwartz, Zippel) Let q be a nonzero polynomial of n variables $x_1, ..., x_n$, and let it be of degree d ; $S \subseteq IN$ is finite, s:=|S|. Moreover, let $X_1, ..., X_n$ be random variables taken independently and uniformly from S. Then Pr (q($X_1, ..., X_n$)=0) $\leq d/s$.

Proof: For n=1 obvious. Let $p \in Q[x_1, ..., x_{n-1}]$ the coefficient of the highest power μ of x_n , and let π be the degree of p.

 $\Pr(q(X_1,...,X_n)=0) \le \Pr(p(X_1,...,X_{n-1})=0) + \Pr(q(X_1,...,X_n)=0 \mid p(X_1,...,X_{n-1}) \neq 0)$

 $\leq \pi/s + \mu/s \leq d/s$

The method of variables A Randomized Algorithm

Oracle Algorithm :

An oracle tells the substitution values of a polynomial in pol(deg) time.

- 1. Let $S = \{1, ..., 2n\}$.
- 2. Make independent uniform choices in S for each variable.
- Compute the polynomial (oracle call) for the chosen values.
 If ≠ 0 : the polynomial is nonzero (∃ perfect matching)
 If =0 ? We decide: no perfect matching: Pr (error) ≤ ½

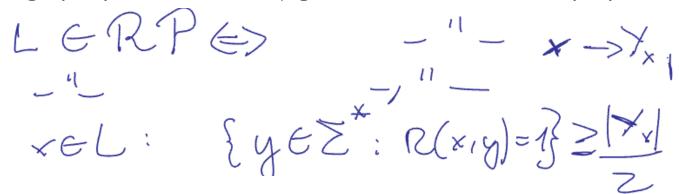
Why not bigger S? Better to choose $|S| = const \times deg$ and repeat !

Proposition : After O(log $1/\epsilon$) repetitions Pr (error) $\leq \epsilon$

The complexity class $P \subseteq RP \subseteq NP$

= alphabet $L \subseteq \Sigma^{+}$ $L \in NP \iff \exists R_1 : \Xi^* \times \Xi^* \rightarrow \{9\}$ $x \notin L$: $R(x,y) = 0 \forall y \in \mathbb{Z}^{*}$ $x \in L$: $\exists y \in \mathbb{Z}^{*}: R(x,y) = 1$

Imagine : $x = a \operatorname{graph}$, y the certificate (eg a substitution with $\neq 0$ polynomial value)



The same def as NP but there are many certificates : constant proportion

Randomized algorithms for matching generalizations

RP thought of \cong **P**

$$\begin{split} &G = (A, B, E) \text{ bipartite, } n = |A| = |B|. \quad M := (x_{ij} \text{ if } ij \in E, \text{ else } 0)_{n \times n} \\ &G = (V, E), \, n = |V| \text{ skew symm } M := (x_{ij} = -x_{ji} \text{ if } ij \in E, \text{ else } 0)_{n \times n} \\ &\textbf{`Tutte matrix': square of the `Pfaffian'. Good for testing !} \end{split}$$

Path matchings (Cunningham, Geelen)

Exact matching: Given $R \subseteq E$, $k \in IN$, a max matching M, $|M \cap R| = k$. \exists Exact matching \Leftrightarrow multiplying x_{ij} for $ij \in R$ by y in the Tutte matrix, the coeff of y^k is not the 0 pol: \forall substitution this pol can be evaluated with $n+1 \times n+1$ lin equ; $\in RP$ (Lovász 1979) and not known to be in P !

Approximation for exact matchings

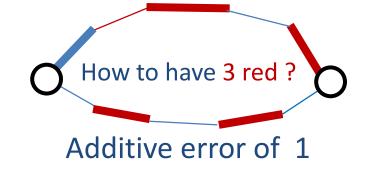
Theorem : (Yuster 2012) G=(V,E) graph, $R \subseteq E$, $k \in IN$, then Exactly one of the following possibilities holds :

(i) Each maximum matching of G meets R in < k edges.
(ii) Each maximum matching of G meets R in > k edges.

(iii) There exists a matching of size at least υ(G) – 1
 that meets R in = k edges

Remark: (i), (ii) certified, checked in polytime (weighted match.)

Proof: If neither (i) nor (ii) holds, Then M_1 : R-min max matching M_2 : R-max max matching



Tutte-Berge theorem

Theorem : Let G=(V,E) be a graph. Then the minimum, over all matchings M of the number of uncovered vertices of V = $max \{q(X) - |X| : X \subseteq V\}$

Def: q(X) is the n. of comps of G-X having an odd number of vertices

Proof : \geq : easy.

We can adapt the proof of Kőnig's theorem: Exercise 1.4
If v (G - v) = v (G) - 1, induction is easy.

- If v(G - u) = v(G - v) = v(G), apply Exercises 1.1, 1.3, 1.5 extended.

Hint : Observe that the new vertex is unconvered by a (actually two) maximum matching of the contractedQ.E.D. graph. Can it be in X ? See Exercise 1.5.

Edmonds' algorithm

- 1. Grow an (inclusionwise max) alternating forest F rooted in uncovered vertices
- 2. If two even vertices are adjacent

 a.) between 2 different components : augment
 b.) in the same component :
 Adapt Exercise 1.3 to this case.
 Heureka you shrink ! (Edmonds)
 In both cases GOTO 1 (possibly using the actual forest).
- If there is no edge between the even vertices STOP
 X:= odd vertices

Theorem : X is a Tutte-set and F is a maximum matching

Summary of algorithms for matchings

Unweighted :

- Algorithms for bipartite graphs: paths in digraphs;
- Method of variables
- Edmonds' algorithm;
- Structural algorithms (for matchings by Lovász, S.:T-joins, b-match)

Weighted : Mainly two possibilities

- Primal-Dual framework with max cardinality subroutine
- Ellipsoid method